

# **SMYRNA YOUTH BASEBALL - LOCAL LEAGUE RULES**

## **CONNIE MACK DIVISION - (17-18)**

1. Games will be limited to one hour and forty minutes (1:40) or seven (7) innings. If there is a doubleheader scheduled and each team agrees they may play one (1) nine (9) inning game with a time limit of three (3) hours.
2. Each team must have nine (9) players to start a game. If any team falls below nine (9) players due to an ejection of a player then that team will forfeit. If the players are lost for any other reason (i.e. sickness, injury, etc.) Then the team may fall to as low as seven (7) players to complete the game.
3. If a player leaves a game due to sickness or injury that players subsequent at bats will be passed over and are not an out. If a player is ejected from the game or leaves by his or the coaches own choice then the subsequent at bats will be recorded as an out. Once a player is removed from the game he/she may not reenter the game. (removed from a game means he/she must miss a turn at bat - our free substitution rules allows defensive changes at any time and is not considered removal from the game.)
4. Bat slinging:
  - a. Team - a team will receive one (1) team warning per game, after that the player involved in the subsequent event will be called out.
  - b. Player - if the same player receives two (2) warnings during the same game, he/she will be called out (section a) and may be ejected from the game if the umpires feels there was malicious intent. While this is not an automatic ejection, the umpire ruling is final and may not be appealed.
5. No run rule.
6. No pitcher shall pitch more than ten (10) innings per week, the week starts on Monday and ends on Sunday. Any pitcher pitching more than seven (7) innings in a game must have two (2) calendar days rest before he/she is eligible to pitch again. (e.g. he/she pitches seven (7) innings and one (1) pitch on Saturday; he/she is not eligible to pitch again until Tuesday. Sunday and Monday are the two (2) calendar days to rest.)

## **MICKEY MANTLE DIVISION - (15-16)**

1. Games will be limited to one hour and forty minutes (1:40) or seven (7) innings.
2. Each team must have nine (9) players to start a game. If any team falls below nine (9) players due to an ejection of a player then that team will forfeit. If the players are lost for any other reason (i.e. sickness, injury, etc.) Then the team may fall to as low as seven (7) players to complete the game.
3. If a player leaves a game due to sickness or injury that players subsequent at bats will be passed over and are not an out. If a player is ejected from the game or leaves by his or the coaches own choice then the subsequent at bats will be recorded as an out. Once a player is removed from the game he/she may not reenter the game. (removed from a game means he/she must miss a turn at bat - our free substitution rules allows defensive changes at any time and is not considered removal from the game.)
4. Bat slinging:
  - a. Team - a team will receive one (1) team warning per game, after that the player involved in the subsequent event will be called out.
  - b. Player - if the same player receives two (2) warnings during the same game, he/she will be called out (section a) and may be ejected from the game if the umpires feels there was malicious intent. While this is not an automatic ejection, the umpire ruling is final and may not be appealed.
5. No run rule.
6. No pitcher shall pitch more than ten (10) innings per week, the week starts on Monday and ends on Sunday. Any pitcher pitching more than five (5) innings in a game must have two (2) calendar days rest before he/she is eligible to pitch again. (e.g. he/she pitches five (5) innings and one (1) pitch on Saturday; he/she is not eligible to pitch again until Tuesday. Sunday and Monday are the two (2) calendar days to rest.)

# **SMYRNA YOUTH BASEBALL - LOCAL LEAGUE RULES**

## **SANDY KOUFAX DIVISION - (13-14)**

1. Games will be limited to one hour and forty minutes (1:40) or seven (7) innings.
2. Each team must have nine (9) players to start a game. If any team falls below nine (9) players due to an ejection of a player then that team will forfeit. If the players are lost for any other reason (i.e. sickness, injury, etc.) Then the team may fall to as low as seven (7) players to complete the game.
3. If a player leaves a game due to sickness or injury that players subsequent at bats will be passed over and are not an out. If a player is ejected from the game or leaves by his or the coaches own choice then the subsequent at bats will be recorded as an out. Once a player is removed from the game he/she may not reenter the game. (removed from a game means he/she must miss a turn at bat - our free substitution rules allows defensive changes at any time and is not considered removal from the game.)
4. Bat slinging:
  - a. Team - a team will receive one (1) team warning per game, after that the player involved in the subsequent event will be called out.
  - b. Player - if the same player receives two (2) warnings during the same game, he/she will be called out (section a) and may be ejected from the game if the umpires feels there was malicious intent. While this is not an automatic ejection, the umpire ruling is final and may not be appealed.
5. Ten (10) run rule after four and a half (4-½) innings.
6. No pitcher shall pitch more than eight (8) innings per week, the week starts on Monday and ends on Sunday. Any pitcher pitching more than three (3) innings in a game must have two (2) calendar days rest before he/she is eligible to pitch again. (e.g. he/she pitches three (3) innings and one (1) pitch on Saturday; he/she is not eligible to pitch again until Tuesday. Sunday and Monday are the two (2) calendar days to rest.)

## **PEE WEE REESE DIVISION - (11-12)**

1. Games will be limited to one hour and forty minutes (1:40) or six (6) innings.
2. Each team must have nine (9) players to start a game. If any team falls below nine (9) players due to an ejection of a player then that team will forfeit. If the players are lost for any other reason (i.e. sickness, injury, etc.) Then the team may fall to as low as seven (7) players to complete the game.
3. If a player leaves a game due to sickness or injury that players subsequent at bats will be passed over and are not an out. If a player is ejected from the game or leaves by his or the coaches own choice then the subsequent at bats will be recorded as an out. Once a player is removed from the game he/she may not reenter the game. (removed from a game means he/she must miss a turn at bat - our free substitution rules allows defensive changes at any time and is not considered removal from the game.)
4. Bat slinging:
  - a. Team - a team will receive one (1) team warning per game, after that the player involved in the subsequent event will be called out.
  - b. Player - if the same player receives two (2) warnings during the same game, he/she will be called out (section a) and may be ejected from the game if the umpires feels there was malicious intent. While this is not an automatic ejection, the umpire ruling is final and may not be appealed.
5. Ten (10) run rule after three and a half (3-½) innings.
6. No pitcher shall pitch more than seven (7) innings per week, the week starts on Monday and ends on Sunday. Any pitcher pitching more than two (2) innings in a game must have two (2) calendar days rest before he/she is eligible to pitch again. (e.g. he/she pitches two (2) innings and one (1) pitch on Saturday; he/she is not eligible to pitch again until Tuesday. Sunday and Monday are the two (2) calendar days to rest.)

# **SMYRNA YOUTH BASEBALL - LOCAL LEAGUE RULES**

## **WILLIE MAYS DIVISION - (9-10) NATIONAL ONLY**

1. Base runners must stay on base until the ball passes home plate or is batted into play if a runner leaves too soon, the umpire will declare a "dead ball" and the runner is called out.
2. If the catcher misses the third strike, the batter is out and cannot advance to first base.

## **WILLIE MAYS DIVISION - (9-10) AMERICAN AND NATIONAL**

1. Games will be limited to one hour and forty minutes (1:40) or six (6) innings.
2. Each team must have nine (9) players to start a game. If any team falls below nine (9) players due to an ejection of a player then that team will forfeit. If the players are lost for any other reason (i.e. sickness, injury, etc.) Then the team may fall to as low as seven (7) players to complete the game.
3. If a player leaves a game due to sickness or injury that players subsequent at bats will be passed over and are not an out. If a player is ejected from the game or leaves by his or the coaches own choice then the subsequent at bats will be recorded as an out. Once a player is removed from the game he/she may not reenter the game. (removed from a game means he/she must miss a turn at bat - our free substitution rules allows defensive changes at any time and is not considered removal from the game.)
4. Bat slinging:
  - a. Team - a team will receive one (1) team warning per game, after that the player involved in the subsequent event will be called out.
  - b. Player - if the same player receives two (2) warnings during the same game, he/she will be called out (section a) and may be ejected from the game if the umpires feels there was malicious intent. While this is not an automatic ejection, the umpire ruling is final and may not be appealed.
5. Ten (10) run rule after three and a half (3-½) innings.
6. No pitcher shall pitch more than six (6) innings per week, the week starts on Monday and ends on Sunday. Any pitcher pitching more than two (2) innings in a game must have two (2) calendar days rest before he/she is eligible to pitch again. (e.g. he/she pitches two (2) innings and one (1) pitch on Saturday; he/she is not eligible to pitch again until Tuesday. Sunday and Monday are the two (2) calendar days to rest.)

# SMYRNA YOUTH BASEBALL - LOCAL LEAGUE RULES

## ALL DIVISIONS

1. Games will start at 5:30 pm and 7:30 pm on weekdays. Games will start at 9:00 am, 11:00 am, 1:00 pm, 3:00 pm, 5:00 pm, and 7:00 pm on the weekends. The board will schedule make up games.
2. Each manager must sign the official scorebook after each game.
3. Umpires shall designate the official start time.
4. There will be a five (5) minute grace period for late players.
5. No inning shall start after the time limit is reached. The next inning starts when at the time the third out is made, not when the batter gets in the batters box.
6. All age divisions shall recruit from lower divisions for pick-up players (except for 9-10 national, they recruit from their own division) recruited players will be placed the right field first, then in the left field and then in the center field for a maximum of three (3) pick-up players. Recruits shall bat last, next to last and so ordered up the line. Recruits are intended to bring a time up to nine (9) players. If a coach has acquired a pick-up player and one of his own players shows up before the umpire declares game time, the opposing coach must approve the pick-up player being used as a tenth (10<sup>th</sup>) player.
7. Each team bats entire line up.
8. All players must play at least two (2) defensive innings.
9. Each team will be allowed four (4) coaches in the dugout.
10. Ejection:
  - a. If an umpire removes a coach from a game, that coach shall not be allowed to participate in their next played game. The coach must appear in a meeting with the SYBL board to review the circumstances of the ejection. A second ejection of a coach shall result in the coach being banned from coaching for the remainder of the season. The offending coach does have the right to appeal before the SYBL board.
  - b. If a player is ejected from a game that player will not be allowed to participate in his/her next played game. If the same player is ejected a second time during the same season, the player shall sit out his/her next played game or games until the player appears before the next meeting of the SYBL board to show cause why the player should be permitted to finish the season. Final decision will be at the discretion of the SYBL board of directors.
11. There is free substitution for all player positions except pitcher. Only the starting pitcher may return to pitch in the same game, as long as they remain in the game as a defensive player. If the starting pitcher is removed for a second time, that pitcher cannot return to pitch in that game.
12. If a starting pitcher is removed and returns in the same inning, it will constitute another inning pitched
13. One pitch, whether as a warm up pitch or a pitch to a batter, shall constitute an inning pitched.
14. Base runner shall be obligated to slide at second, third, and home base only if there is a legitimate play in process at that base. Upon the umpires' discretion, any intentional contact by any player shall result in the offending player being called out and/or being ejected from the game. (no contact rule!)
15. If there are two (2) outs and the pitcher or catcher is on base, the manager may replace them with the player that was put out last. (speed up rule.)